BRIDGE CITY CHURCH JOB DESCRIPTION

Job Title: Audio Team Member

Department: Production Approved by: Production Coordinator

ROLE

Enhance the worship service by eliminating distractions managing audio equipment.

WIN

To create an environment free of distractions to allow people to connect with God.

RESPONSIBILITIES

- Prior to worship team starting practice, the Audio Team Member will turn on the system and ensure that all mics and instruments are ready to be used by the worship team and other people who will be on stage
- Perform a sound check and communicate with worship team on sound levels and equipment needs
- Communicate with Production Lead and other production team members on worship experience flow
- Accept or decline availability on Planning Center Online and block out dates when unavailable
- Be aware of experience items that will require adjustments to audio equipment
- Be available and ready to troubleshoot audio issues when needed
- Shut down audio systems no earlier than 20 minutes after the worship experience has ended
- Contact someone on the team to cover for you when you are unable to make a scheduled time. (Communicate change with the leader as well.)
- Be responsible the production area and keep it clean
- REQUIREMENTS
- Is a mature follower of Jesus, a tithing member of Bridge City Church, family is in order, passiondriven, loves people, and exhibits leadership characteristics of a deacon (1 Timothy 3:8-13)
- Actively involved and supports the vision and direction of the church, participating in church events, special events, ministry opportunities, missions, and moving self and others to discipleship and growth
- Attend all trainings and meetings for Audio Team Members
- Available for 2 hours on a Thursday night and 4-5 hours on Sunday morning (additional events may have other time commitments involved)
- Be neat in your appearance
- Agree to submit to leadership and vision of BCC

REPORTS TO

Audio Team Coordinator for scheduling and equipment issues Production Lead and/or Worship Leader at services/events on service flow